Life at the Top Chapter 726

Even Diamonique was dumbfounded. He did not know that he would be fired as soon as Jasper showed up.

Although the Coreanans always voiced out their contempt for Somerland and complained that Somerland was underdeveloped and poor, the Coreanans, Diamonique included, were well aware that the urban construction in Waterhoof City was nowhere worse than in Sela.

Even if they were in Sela, so what? Despite living in a big city like Sela, they were nothing but low-level white-collar workers whom everyone viewed with contempt.

Over here, however, they were receiving three times their salaries than in Sela, lived in a four-star hotel, and even managed to attract a bunch of women with their charms.

Here, they had experienced what it was like to be a top dog for the first time ever.

How could they possibly give this all up just like that?

Diamonique regretted it a little and cast a glance at Mr. Adams as though he was pleading for help.

Mr. Adams looked upset because what Jasper did had violated his authority.

Moreover, he could not allow Jasper to sack his own staff in front of so many subordinates as this would affect his prestige in the team.

"You can't just sack my employee as you like, Mr. Laine." Mr. Adams stood up and looked at Jasper unwillingly.

Jasper smiled and asked, "You must be Mr. Adams?

"When you say I can't, are you saying it in accordance with Somerland's labor law or Coreana's labor law? No matter which country's labor law you're referring to, which clause stipulates that a boss cannot fire his employee? I did mention that I'd compensate him, not a single cent less."

Mr. Adams' complexion paled. He looked a little furious due to the embarrassment he was feeling.

In his opinion, Jasper was simply unreasonably punishing Diamonique to teach others a lesson.

He had no interest in discussing the unspoken rules in the workplace, nor about the balance of power. He was dismissing his employees simply because he was the boss. Would anyone be bold enough not to leave?

You had to leave even if you did not want to.

Mr. Adams was infuriated. "If you insist on doing so, then we will resign collectively!"

As soon as he said those words, everyone in the office was alarmed.

None of them expected the conflict to escalate so quickly in just a few sentences.

Diamonique looked at Mr. Adams emotionally. At this moment, Mr. Adams was almost like a beacon of light in his eyes.

He was surprised that Mr. Adams would threaten Jasper by saying they would resign collectively!

'Wussed out now, haven't you?'

Diamonique looked at Jasper triumphantly.

However, Diamonique did not detect the slightest fear or trepidation on Jasper's face. His face remained calm.

It was a terrifying and bottomless calm.

"Okay then." Jasper nodded.

"I can save the compensation money if you resign voluntarily anyway. You can hand in your letters immediately, then."

Jasper sat on the executive chair while nonchalantly speaking.

As soon as he said those words, the Coreanans could not sit still any longer.

Like Diamonique, these men had experienced completely different lives in Waterhoof City for the past few days.

Their extraordinarily high incomes and superior positions in those women's eyes made them rejuctant to leave.

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Everyone looked at Mr. Adams with pitiful eyes.

Mr. Adams was caught in a difficult position.

If others were reluctant to leave, then he was even more reluctant. One must know that as the leader of the team, he was the one who received the most benefits.

"Aren't you afraid that the United Legends game that you've spent a hefty sum to buy would come to naught? Without the technical maintenance from our side, you can't even open beta testing!" Mr. Adams said in a threatening manner, though he was cowardly on the inside.

Jasper laughed. He shrugged and said, "With all the benefits I'm offering you, I can easily hire a group of top game developers from any country in the world to study your codes. How long will it take? One month? Or perhaps two months?

"Or are you so confident to the point where you think that other developers in the world can't understand the codes you've written? Hmm?"

Jasper's words turned Mr. Adams' face scarlet.

It was because Jasper had touched a sore point.

Even though they had put a lot of effort into developing United Legends, its technical content was just average. Otherwise, the EU server leak in the future would not have led to the birth of a large number of private servers either.

An ultra-difficult code was not one that could be constructed by private servers alone.

It even got to the point where ultimately, anyone with a bit of computer knowledge could set up a server with a single click.

Therefore, Mr. Adams knew very well that if Jasper was bent on hiring another team to study their codes, it was not going to be difficult at all.

It was at this moment that Mr. Adams realized that the ability he had been capitalizing on probably amounted to nothing in Jasper's eyes.

What Jasper said next proved him right.

"You must understand that I was willing to spend a hefty sum to bring you over from Coreana not because I can't do anything without you, but because you're United Legends' original development team and can get this game online in the shortest time possible.

"If you piss me off, though, I can just spend a bit more time and money to get this done. I have no scruples about dumpling in tens of millions of US dollars to do this. This bit of money means nothing to me."

Jasper's gaze was cold, and his tone was calm. "Therefore, if you want to work here, then do your job according to my instructions. If you don't, then pack up and leave right away!"

One must never stoop down to these Coreanans.

These were a bunch of contemptible individuals. A polite smile on your face and a slight show of courtesy as proper Somerland etiquette could give these contemptible individuals a chance to ride roughshod over you and trample on you like a doormat.

However, if you gave them two slaps across the face one day and one more slap on the third day, they would be deeply grateful instead.

A prerequisite course that Jasper had to go through as a superior was one that taught him how to exercise control over his subordinates and treat people according to their status.

He should not treat everyone equally and favorably. When faced with Malibu, it was crucial to treat him with all sincerity and honesty; when faced with the Coreanans, he should give them two slaps across the face and launch a kick or they would not behave themselves.

Mr. Adams looked grim. He stood awkwardly on the spot and was itching to swagger away but could not.

He noticed his subordinates avoiding his gaze and knew that if he walked away, then aside from Diamonique who had been dismissed and would come along with him, everyone else would just turn a blind eye.

After all, who would want to go back to their difficult lives as a white-collar after experiencing life as a superior over here?

After a moment's dilemma, Mr. Adams turned around and said to Diamonique, "Diamonique, you should resign yourself and go back to our country."

Diamonique's complexion was pale as he shouted, "You promised to never give up on me, Mr. Adams. You can't do this to me. I'm your most loyal—"

"That's enough, Diamonique!" Mr. Adams frowned and said irritably, "I can't sacrifice everyone's interests for your sake."

Diamonique slumped back on his chair and looked at Jasper teary-eyed, begging him, "I know I was wrong, Mr. Laine. Please forgive—"

Jasper waved his hand, not wanting to listen further.

Terry walked up to Diamonique with a smile and said to this unfortunate victim meant to deter others, "Mr. Diamonique, should I lead you to hand in your letter or do you want to do it yourself?"

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After Diamonique left while looking as pale as a ghost, there was an air of grievous silence lingering in the office.

Jasper looked at a total of eight men in front of him. These eight men were the technical development team for United Legends. Among them, Mr. Adams was the leader.

Even though Jasper's method of deterrence had suppressed their arrogance and helped them understand who the real boss was around here, it was still far from enough to get them to swear their allegiance to him.

However, Jasper did not need them to swear their allegiance to him.

"Diamonique mentioned that he was in charge of numerical values?" Jasper asked indifferently.

Mr. Adams was just about to nod when he abruptly recalled something and hastened to say, "We can fill the vacancy with our own—"

"Mr. Adams," Jasper cut Mr. Adams off with a grin and said, "You have too much on your plate already. Since you're short of one person, I'll send someone in to replace Diamonique, okay?"

Mr. Adams' complexion changed. He knew that Jasper was going to slot in one of his own men into the team.

He really wanted to reject it, but the words that Jasper said earlier were still echoing in his ears.

"Alright then." Mr. Adams submitted to reality.

"Also, since you're responsible for the entire team's technical work, Mr. Adams, I believe it'll be really exhausting for you. I'll assign you an assistant," Jasper said flatly.

Mr. Adams' countenance changed abruptly and he said, "Don't go too far, Mr. Laine."

"I'm thinking of ways to lessen your burden, Mr. Adams," Jasper said.

Mr. Adams stared fixedly at Jasper and gritted his teeth. "I believe I can handle my own work, Mr. Laine. You're paying me anyway."

"So you do remember that I'm paying you, Mr. Adams?" Jasper asked.

Mr. Adams' expression sank, and he did not utter a single word anymore.

Jasper stood up and walked over to Mr. Adams. Patting the man's shoulder, he said, "I don't expect your team to work for me with unswerving loyalty, so don't expect to seize any form of authority in my company. You should do nothing more than to live a peaceful and secure life.

"Perhaps save some money for a few years so you can start your own business when you return to Coreana, am I right?"

Mr. Adams eyed Jasper suspiciously after hearing what he said.

Sure enough, Jasper's words had hit him straight in the heart. As a foreigner himself, he had no plans of staying in Somerland forever, let alone work for Jasper his whole life. Therefore, he was bound to leave sooner or later.

Before that, though, he needed to earn enough before going home.

Otherwise, would he not turn into a laughing stock if he brought so many men over yet went home in less than a month in such a wretched state?

"I can fulfill your wishes, Mr. Adams. I'm also willing to look at us as partners and take you as my equal, provided that there's mutual respect between us. Therefore, Mr. Adams, why don't you put away your petty schemes? You know I'm not stingy with giving rewards."

Jasper's words broke Mr. Adams' last line of defense completely.

Jasper did not expect these men to work for him with unswerving loyalty; Mr. Adams did not see himself staying in this gaming company in Somerland.

When both parties were clear on that, many things were much easier to manage.

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"I understand. You can send your men over and I'll explain the United Legends game to them without holding back anything. I'll also be in charge of the early stages of development and maintenance until the end of our cooperation."

Jasper snapped his fingers and stretched out his hand toward Mr. Adams, saying, "I hope we will have a great time working together."

"I hope we will have a pleasant time working together." Mr. Adams stretched out his hand to take Jasper's. After putting aside their differences and defenses, he admired the actions taken by this young man standing before his eyes from the bottom of his heart.

It did not take long for him to discipline a group of men, himself included, and tame them as soon as he came in.

He had achieved deterrence, placed his men in the team, and even obtained the technical abilities of his team.

However... Mr. Adams sneered in his heart. So what if Jasper was capable and brilliant? He was the one who had the technology and capabilities, so he had the final say in steering the entire project.

As soon as this thought emerged in Mr. Adams' heart, Jasper spoke.

"I want you to follow the amended suggestions fully and thoroughly."

Jasper pointed at the paper in the trash can that Diamonique had thrown earlier.

Mr. Adams frowned. He was against making compromises in his area of expertise. He said, "Mr. Laine, allow me to be frank with you, but those who gave these suggestions know nothing about games. Others aside, how could the so-called money bug even exist?

"My game has only been tested internally in Coreana. How does this person know anything about bugs when he hasn't even played the game?"

Jasper knew what Mr. Adams was referring to when he mentioned bugs. This was written out based on the memory of his past life.

In his previous life, when United Legends first released the open beta version, a mega game currency bug appeared. The said bug had caused the economic system in the game to collapse. According to United Legends' magnitude and design at the time, having a stable and value-preserving economic system was completely doable.

Judging on this point alone, only one online game in the world, World of Warcraft included, had been capable of achieving it.

That game was Netsy's West Fantasyland.

Jasper would not allow United Legends to fall into the mega hole again.

One must know that West Fantasyland's stable economic system was the main factor why it was able to remain popular for more than a decade. It supplied no less than ten billion Somer Dollars and a net profit of more than six billion Somer Dollars to Netsy, climbing up to the position as the world's top three most profitable online games.

Jasper did not explain this, nor did he know how to explain it. He simply said, "Set up the game on the internal test server."

Mr. Adams sneered seeing how hard-headed Jasper was and how he insisted on testing it. Eager to see Jasper humiliating himself, he immediately instructed someone to execute Jasper's order.

The game was set up on the test server in no time at all.

"Alvis Kristen, you're in charge of reproducing the situation where the bug occurs based on the suggestion. I'd like to see which ignorant brat is saying that my game has a bug even before playing it." Mr. Adams sneered.

A young man rushed out and sat in front of the computer. He opened up the client and after logging in, he spread open the crumpled up paper of amended suggestions upon taking it out from the trash can.

Based on the detailed explanation about the bug, Alvis' game character came to a specific storage keeper NPC and keyed in -5,000,000. In front of everyone's eyes, the game currency in the character's item pack did not decrease but instead increased by 5,000,000.

"F*ck!" Alvis cried out in surprise.

"What's going on? Who is in charge of this map's NPC transaction code?!" Mr. Adams shouted in embarrassment after the humiliating event.

"It's... It's me, Mr. Adams," Alvis said with a pale expression, standing up from his seat.

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Mr. Adams gritted his teeth and was itching to kick Alvis to death. He roared in fury, "Go and check the codes immediately and see which part went wrong!

"And you!"

Mr. Adams pointed at his subordinates.

"I want all of you to go and check your respective parts. If this serious code error had been tested in public and used by the users, it would've led to very bad consequences!"

One must admit that Coreana's technicians had basic professional qualities.

The men rushed back to their seats and began checking for bugs, stealing glances at Jasper as they worked.

They were both astounded and curious, wanting to know who it was who found the bug.

This was a question that was bothering Mr. Adams too.

"Mr. Laine, who found this bug? Is he a Coreanan?" Mr. Adams asked straight away.

Jasper replied indifferently, "I will give you an answer later, Mr. Adams. Since we have successfully proven the bug and loophole, do you think you can execute the rest of the amended suggestions?"

Mr. Adams said while pulling a long face, "Although detecting a bug has proven that the man who made this suggestion is someone with a certain level of skill, I must say that the other amended suggestions he made have shown that he's a person who knows nothing about games.

"For example, the so-called beginner's mission as well as the daily missions. Does he not know that doing so would speed up the players' beginner-stage development and the progress of the game? If the players receive too much in the game, the lifespan of the game will decrease sharply.

"Forget it, Mr. Laine. You don't work in our industry, so you won't know what I'm talking about. I think you should summon that person and I'll teach him how games are developed," Mr. Adams said arrogantly.

Jasper shook his head at Mr. Adams' arrogance. It was no wonder Coreana, the country that was at the forefront of the world when it came to high-grade high-precision advanced technology, could only rest on its laurels in the future. The citizens of this country seemed to all have an unfounded sense of superiority.

"Mr. Adams, you must know that abusing the players isn't the only way a game can shoot to fame. Players must gain something and have something to look forward to. There must be something the players are eager to do in the game at all times.

"Take leveling up for example, or treasure-hunting, or even defeating a much stronger boss. Then there's also the social systems, take guilds, for example, or sworn brothers—even marriage systems."

These are all listed down to be added into the game in the amended suggestions. These will get players to linger in this virtual world and make them reluctant to leave, not giving them one boring and tedious thing to do repeatedly the whole time."

The revisions that Jasper made were all recognized by the market in later generations. Even the world's first online game, World of Warcraft, had adopted these advantages created by the domestic operators.

"If you don't believe me, Mr. Adams, let's make a bet," Jasper said when he noticed Mr. Adams' disapproving gaze.

"Oh? What would you like to bet, Mr. Laine? I don't want to bet money because no one here is wealthier than you," Mr. Adams ridiculed.

"You will follow all instructions in this list of amended suggestions and implement all functions accordingly. If the number of players is less than two million on the day of the open beta testing, then I'll pay you one million US dollars straight away."

Jasper's words left Mr. Adams tremendously shocked.

"Two million?! That's impossible!"

In Coreana, even the most popular game had only recorded hundreds of thousands of online players at a time. Even if Somerland was a dozen times bigger than Coreana, Somerland had almost no foundation in online games. Having 500,000 players was good enough.

"If it's impossible, then why don't you just agree to the bet, Mr. Adams? Perhaps this is the time when I will give you money for nothing."